, PATENT APPLICATION FEE DETERMINATION RECORD Application or Docket Number Effective December 8, 2004 CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN TYPE (Column 1) OR SMALL ENTITY (Column 2) U.S. NATIONAL STAGE FEES RATE FEE RATE FEE BASIC FEE SMALL ENT. = \$ 150 LÀRGE ENT. = \$ 800 BASIC FEE OR BASIC FEE Satisfies PCT Article \$3(1) EXAMINATION FEE All other situations = (4) = \$ 50/\$ 100 EXAM. FEE \$ 100 / \$ 200 EXAM FEE U.S. la ISA = \$ 50 / \$ 100 SEARCH FEE ALL other countries = All other situations = SEARCH FEF \$ 250 / \$ 500 \$ 200 / \$ 400 SEARCH FEE FEE FOR EXTRA SPEC. PGS. minus 100 = / 50 ≐ X \$ 125 =X \$ 250 ≈ TOTAL CHARGEABLE CLAIMS minus 20 ≈ X\$ 25 = OR X\$50 = INDEPENDENT CLAIMS minus 3 = X \$ 100 =OR X \$ 200 =MULTIPLE DEPENDENT CLAIM PRESENT + \$ 180 = OR + \$ 360 = If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL CLAIMS AS AMENDED - PART II OTHER THAN (Column 1) SMALL ENTITY (Column 2) (Column 3) OR SMALL ENTITY CLAIMS HIGHEST REMAINING NUMBER ADDI-PRESENT ADDI-**AFTER** RATE PREVIOUSLY TIONAL **EXTRA** RATE AMENDMENT TIONAL PAID FOR FEE FEE Total Minus X \$ 25 = OR X \$ 50 = Independent Minus X \$ 100 =OR. X \$ 200 =FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM + \$ 180 = OR + \$ 360 = TOTAL ADDIT TOTAL ADDIT OR FEE . . (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST REMAINING ADDI-NUMBER **PRESENT** ADDI-AFTER RATE **PREVIOUSLY** TIONAL EXTRA RATE TIONAL MENDMENT **PAID FOR** FEE FEE Total Minus ** X \$ 25 =OR X\$50 ≈ Independent Minus *** X \$ 100 =OR X \$ 200 =FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM + \$ 180 = + \$ 360 = TOTAL ADDIT TOTAL ADDIT FEE if the entry in column 1 is less than the entry in column 2, write "0" in column 3. If the "Highest Number Previously Paid For" IN THIS SPACE is less than '20', enter "20". 444 If the "Highest Number Previously Paid For" IN THIS SPACE is less than '3', enter "3". The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.